

Fecto Elfilin 1



Legendary Creature — DreamLand Ally

Flying

Helping Hand. Whenever a DreamLand creature enters the battlefield, draw a card.

Spacial Guide ☹️. Discard 2 cards. Create a Treasure Token and Food Token.

(If this creature dies or exiled, you may sacrifice this creature and a creature with a mana cost 4 or more under your control. If you do, return Fecto Elfilin to the battlefield transformed under your control).

— A mystical new friend you met in a mysterious new world.

1/1

RND • EN M
NO NAME

HTTP://NXS.WF/CCCA1795

Metal Guardian 1*



Artifact Creature — DreamLand Machine

When Metal Guardian enter the battlefield, untap an artifact only if you control other two artifacts.

Mechanic Delay. While Metal Guardian is under your control, all other artifacts under your control gain: "Whenever you tap an artifact, it doesn't untap during your next turn".

Metal Body. Other artifacts under your control has Indestructible while Metal Guardian is under your control.

— When something approaches it, it opens and start floating in circles. Then, it can attack by first charging, then shooting three laser beams or one powerful one.

2/2

RND • EN U
PETTAMAPUSSUM

HTTP://NXS.WF/CCCA13869

King Dedede 3



Legendary Creature — DreamLand King

Flying, Mobilize 3

While King Dedede is on the battlefield, all nontoken DreamLand creatures gets +1/+1.

Hammer Bounce ☹️: Target opponent gains control of the target DreamLand creature you control. That opponent receives X damage, where X is the power of the creature.

— "I'll be the one who keeps the peace!"

6/6

RND • EN M
KENT KATO

HTTP://NXS.WF/CCCA05105

Time to Summon Friends!



Sorcery — DreamLand Magic

Reveal 2 cards from the top of your library and an additional ✕ cards. You can cast without paying its mana cost a DreamLand type spell with converted mana cost ✕ from the revealed cards. Put the rest of the cards at bottom of your library in any order.

— Yes, it's Kirby, with a Cell Phone.

RND • EN M
NOT OC

HTTP://NXS.WF/CCCA17958

Water Kirby



Enchantment Creature — DreamLand Hero

Cuando Water Kirby entra al campo de batalla, robas 1 carta.

Wave Surf ♠️: El oponente escogido milleda 3 cartas.

Geyser ♠️♠️♠️: Todos los jugadores milledan hasta encontrar una tierra.

— Look out - you're a water wizard! Ride the waves to wipe out the flames in your way! Oh, and your Water Gun is supercharged too!

4/4

RND • EN M
NO NAME
DEADMEAT

HTTP://NXS.WF/CCCA03570

Dribblee



Creature — DreamLand Enemy

Cuando Dribblee entra al campo de batalla, robas una carta.

♠️☹️: Si tienes menos de 5 cartas, roba 1 carta.

Si esta carta fue exiliada por Kirby, The Galactic Devourer transformala y devuélvela al campo de batalla bajo tu control.

— I'm Dribblee! I clean water!

1/1

RND • EN M
NO NAME
DEADMEAT

HTTP://NXS.WF/CCCA03570

Kirby, The Galactic Devourer



Legendary Creature — DreamLand Hero

Flying

Cuando Kirby The Galactic Devourer entra al campo de batalla, puedes buscar una DreamLand Creature de tu biblioteca, mostrarla, y ponerla en tu mano y luego barajar la biblioteca.

Puedes elegir una de estas habilidades una vez por turno:

- 1 ♠️: Elige un Comandante que esté en el campo de batalla y copia sus habilidades hasta el final de este turno.
- 1 ☹️: Exilia una DreamLand Creature del campo de batalla.

— ¡Poyots!

2/4

RND • EN M
PIYU-PIE-5462DA-YKR

HTTP://NXS.WF/CCCA03185

Kirbo 3



Legendary Creature — DreamLand God

Flying

The Ruler of All. (Como coste adicional de este spell debes pagar 2 vidas por cada oponente en juego y tu próximo turno no puedes jugar ninguna Creature)

Los jugadores seleccionados deben elegir una opción:

- Sacrifica tu Creature con más fuerza.
- En tu próximo turno no enderezas tus cartas giradas.

— ¡Behold! The God of everything.

3/3

RND • EN M
NO NAME

HTTP://NXS.WF/CCCA03950

The Great Cave Offensive



(As this saga enters and after your draw step, add a lore counter. Sacrifice after V.)

- I Scry 3.
- II Roba dos y descarta 1.
- III Crea 2 Treasure Tokens.
- IV Crea 3 Food Tokens.
- V (Sacrifica 1 Food Token): Juega una DreamLand Creature de tu biblioteca al campo de batalla.

Enchantment — Saga

RND • EN M
NO NAME

HTTP://NXS.WF/CCCA04116

Unnamed

FASE 2
ISLAS FLOTANTES

Land — DreamLand Island

☞ : Add ♠.

☞ : Add ♣. Activate only if you control an Island or a Forest.

— This may look like an island paradise lined with palm trees, but don't expect to have a relaxing time here! You'll have to watch your step as you island hop here or you could end up falling in to the ocean. Kaboola will have you scrambling to dodge her constant attack of cannon balls.

RND • EN M
NO NAME

HTTP://NXS.WF/CCCA05595

Galactic Nova

Legendary Artifact — DreamLand Machine

Indestructible

Tick-Tack-Clock. All nonland permanents on the battlefield, hand and library gets: "This permanent activate triggered and active abilities only once per turn."

— "OK! 3, 2, 1, GO!"

RND • EN M
XPLOSIVE MUSHRM

HTTP://NXS.WF/CCCA04129

Green Greens

STAGE 1
GREEN GREENS

Land — DreamLand

(Exile 1 card from your hand) If Green Greens is your first Land on your battlefield, you can put another DreamLand type land on the battlefield.

☞ : Add ♣.

☞ : Add ♠. Activates only if you control a Forest or a Plains.

— The story of the Heroe from Popstar begins here.

RND • EN M
NO NAME

HTTP://NXS.WF/CCCA05575

Unnamed

STAGE 3
BUBBLY CLOUDS

Land — DreamLand

☞ : Add ♠.

☞ : Add ♣. Activate only if you control a Plains or a Swamp.

— You won't find a clear path through these softy billowy clouds! By hiding in the clouds, King Dedede's bullies will find a way to surprise you when you least expect it. The boss Kracko is lightning fast. You'll have to keep moving and keep a clear head in order to beat him!

RND • EN M
NO NAME

HTTP://NXS.WF/CCCA05582

Dyna Chick

Token Creature — DreamLand Bird

Flying

— Don't mess with Dyna Blade...

1/1

RND • EN M
NO NAME

HTTP://NXS.WF/CCCA05852

Castle Dedede

(As this saga enters and after your draw step, add a lore counter. Sacrifice after V.)

I Add 2 ♠, ♣ or ♡ in any combination to your mana pool (Spend this mana only to cast DreamLand type cards).

II Create 2 Food Tokens.

III Create 1 Treasure Token.

IV Search in your library a DreamLand Enemy with a mana cost 2 or 1, put it on the battlefield, then shuffle your deck.

V Your DreamLand creatures gets +1/+1.

Enchantment — Saga

RND • EN M
NO NAME

HTTP://NXS.WF/CCCA05845

Dyna Blade, Sky Protector

Legendary Creature — DreamLand Boss

Flying, Trample

Mountain Queen: Whenever a Mountain enters the battlefield, create a tapped Treasure Token.

Forest Blessing: Whenever a Forest enters the battlefield, create 1 Food Token.

Bird Nest ♣: (Sacrifice a Food Token) Create 3 Dyna Chick Tokens 1/1 with Flying. Activate only once per turn.

A monstrous bird with white- and rainbow-colored bladed wings and huge talons. Challengers who face Dyna Blade are forced to contend with her speed and armor plating that can reflect any attack. The only weak point is her head. In Kirby Super Star, she's demolishing Dream Land's crops, but there's apparently a perfectly good reason for this.

5/5

RND • EN M
JULIAMAE ABARINTOS

HTTP://NXS.WF/CCCA05857

Overgrown Magic

Sorcery — DreamLand

Search your library for up to two basic land cards, reveal those cards, put one onto the battlefield tapped and the other into your hand, then shuffle.

— The Forgotten Land is taking control again...

RND • EN R
CAPWORKS

HTTP://NXS.WF/CCCA07010

Needlous

Creature — DreamLand Enemy

Menace

Needle Nest. At the beginning of your upkeep roll a d6, then trigger the specified ability:

- 1-2: You lose 3 life.
- 3-4: You mill 3 cards.
- 5-6: Tap 3 lands you control.

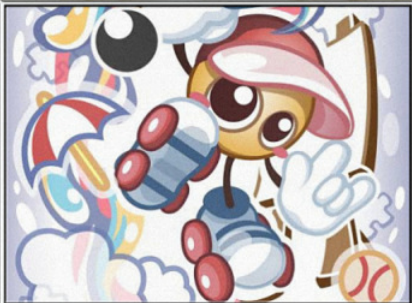
— Be careful, a cute tiny creature, but very spiky...

2/3

RND • EN C
SHADOWKITSUNE KIRBY

HTTP://NXS.WF/CCCA07580

Paint Roller



Creature — DreamLand Enemy

Defender

Artist Curse . You can't play more than 1 noncreature spell each turn unless it has * in his cost.

Artist Assist *, ☾ : Create a copy of a DreamLand creature with mana cost 2 or less.

— "Let me paint you a lovely portrait... of you losing to me, HA HA HA!"

2/4

RND • EN U
SOIT_D00R_9866

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Custom card. Not for sale.
HTTP://NXS.WF/CCCA0737

Sol Ring

1



Artifact

☾ : Add ☾☾.

— Milky Way Hero!

RND • EN M
NOT OC

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HTTP://NXS.WF/CCCA0767

Angry Scarfy

linkadort



Creature — DreamLand Enemy

Wrath Explosion . When Angry Scarfy enters the battlefield roll a d6, then trigger the specified ability:

- 1: Destroy 2 lands you control.
- 2: Exile 3 cards from your hand and top library.
- 3: Destroy 2 artifacts you control.
- 4: Destroy 2 creatures you control.
- 5: Loose 1 turn
- 6: All triggers above.

Exile Angry Scarfy after Wrath Explosion.

— it's too late...

5/1

RND • EN S
ROSESHARDS
LINKADORT

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HTTP://NXS.WF/CCCA08295

Scarf

2☾



Creature — DreamLand Enemy

Haste, Flying

Bad Blood . When Scarfy enters the battlefield under your control, it deals 2 damage to any target creature you don't own. If a creature dies this way, create a Treasure Token.

When Scarfy dies, the player who control it create a treasure token, then return it to the battlefield transformed under that player's control.

— The face of an angel? Sure...as long as you don't get Scarfy mad!

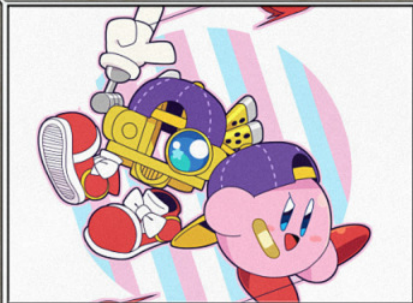
2/1

RND • EN S
ROSESHARDS
LINKADORT

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HTTP://NXS.WF/CCCA08295

Gim

1*



Creature — DreamLand Enemy

When Gim enters the battlefield, for each opponent, tap a permanent they control.

Yo-Yo Trick * . Reveal the top card of your library, if it is a DreamLand creature, put that card on your hand, if not, put that card at bottom. Active only once per turn.

Yo-Yo Spin ☾ : Tap target nonland permanent.

— With word of a mechanized invasion in the the [sic] works, Gim sets out on a journey! What does the robot see? Why does he use his mischievous gimmick? Who knows?

2/2

RND • EN M
POP STAR-KIRBY

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HTTP://NXS.WF/CCCA08289

Arcane Signet

2



Artifact

☾ : Add one mana of any color in your commander's color identity.

— Energy Spheres are scattered across the land. Try to find all of the hidden ones!

RND • EN M
NOT OC

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HTTP://NXS.WF/CCCA09070

Welcome to the Kitchen!

1***



Sorcery — DreamLand

Destroy all artifacts Each player creates a Food Token if an artifact was destroyed this way.

— Cook Kirby is here!

RND • EN M
OSTELLA00

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HTTP://NXS.WF/CCCA07020

Spear Waddle Dee

2



Creature — DreamLand Enemy

Haste, Reach

When Spear Waddle enters the battlefield it deals 2 damage to target opponent creature

— When Kirby approaches, this Waddle Dee will toss spears at him.

1/1

RND • EN C
DREAMINGSANDWICH

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HTTP://NXS.WF/CCCA09001

Kabula

2☾☾



Artifact Creature — DreamLand Machine

Flying, Vigilance

Air Dominance . When Kabula Enters the battlefield, each opponent lose 1 life for each creature with Flying under his controll.

Target Lock ☾, ☾ : Choose a target creature with Flying, Kabula fights that creature.

— Your foe is Kabula, sky lord! It's the king's flying fortress!

4/4

RND • EN R
NOT OC

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HTTP://NXS.WF/CCCA09089

Raging Combat Spirit 1



Enchantment — DreamLand Aura

Enchant creature.

Put a Rage counter on enchanted creature for each DreamLand creature in your graveyard.

Enchanted creature has haste and gets +X/+0, where X is the number of Rage counters on the enchanted creature.

— *Never give up my soldiers!*

RND • EN M
OREBADNOOOOLE

HTTP://NXS.WF/CCC411268

Gold Waddle Dee



Legendary Creature — DreamLand Enemy

Ward 7

Lucky Dee . When Gold Waddle Dee enters the battlefield create a Treasure Token. Choose an opponent, that opponent creates a Treasure Token.

Gold Curse . This creature cannot attack, block and be searched in your library.

Maxim Invocation ♦ : (Exile this creature) Create a Maxim Tomato.

— *You're a Lucky one...*

7/7

RND • EN M
NOT OC

HTTP://NXS.WF/CCC411258

Capsule J 2



Artifact Creature — DreamLand Enemy

Flying, Haste

Jet Boost . All creatures you control have Flying until Capsule J leaves the battlefield.

Jet Lag . Each time a creature with Flying under your control attacks, you lose 2 lives.

— *Miss the old machine buddy!*

2/2

RND • EN M
LINKANDORE

HTTP://NXS.WF/CCC411493

Chameleo Arm 2



Legendary Creature — DreamLand Boss

Reach

Colorshift . When Chameleo Arm enters the battlefield, choose a color. Another DreamLand type cards gets protection from that color until Chameleo Arm leaves the battlefield.

Color Curse . At the beginning of your upkeep, choose a color of your commander's color identity, you can't play spells of any other color.

— *You can't see me...*

5/5

RND • EN M
RAINBOW SWIRL

HTTP://NXS.WF/CCC411083

Morpho Knight 2



Legendary Creature — DreamLand Boss

Flying, Trample, Lifelink

Burning Slice ♦, ♦ : Deal 4 damage to any target and 3 damage to any target. If a creature died this way, create a 1/1 Butterfly Token with "Flying, Haste. At the end of your turn, lose 2 lives."

Butterfly Curse . Morpho Knight gets +1/+1 for each Butterfly on the battlefield. This creature cannot attack players who controls a Butterfly

— *The fluttering fiend that casts judgement upon final battles is drawn toward the isolated isles of Forgo Dreams.*

7/5

RND • EN M
EARTHBOUND28

HTTP://NXS.WF/CCC411606

Heavy Mole 2



Artifact Creature — DreamLand Boss

Ward 2

When Heavy Mole enters the battlefield, search in your library a Mountain or a Forest, reveal it and put it in your hand.

Land Control ♦, ♦ : Search in your library a basic Mountain or Forest and put it onto the battlefield if a opponent controls more lands than you.

— *A sneaky, underhanded underworld figure, Heavy Mole will hit you when you least expect it.*

4/4

RND • EN M
BRIDGEOFFAUST

HTTP://NXS.WF/CCC411502

Forest



Basic Land — Forest



RND • EN M
CORPSEIN-

HTTP://NXS.WF/CCC41186

Mountain



Basic Land — Mountain



RND • EN M
KIRB.INK

HTTP://NXS.WF/CCC411621

Plains



Basic Land — Plains



RND • EN M
NOT OC

HTTP://NXS.WF/CCC411622

Birdon



Creature — DreamLand Enemy

Flying

☛ : Add one mana of any color to your mana pool.


— *Flapping to new horizons!*

1/1

RND • EN M
NOT OC

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HTTP://NXS.WF/CCCA1544

Wheelie



Artifact Creature — DreamLand Equipment

Haste

Speedster. You can cast only 1 nonland spell each turn.

Equiped creature has haste.

Reconfigure 0

— *Vroooooooooommm!*

2/2

RND • EN M
DOA-1AN

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HTTP://NXS.WF/CCCA05277

Popstar Planet



Legendary Land — DreamLand Planer

Popstar Planet enters the battlefield tapped.

1, ☛ : Add **

House of the Heroes ☛, ☛ : Target DreamLand creature gets +1/+1 until the end of your turn.

— *Home of the Heroes.*

RND • EN M
EMBERCORAL

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Custom card. Not for sale.
HTTP://NXS.WF/CCCA03967

Fountain of Dreams



Legendary Land — DreamLand

Fountain of Dreams enters the battlefield tapped unless you control your commander.

☛ : Add one mana of any color to your mana pool.

DreamLand Devotion. While Fountain of Dreams is on the battlefield, all DreamLand type cards cost 1 less to cast.

— *This mystical fountain in Dream Land uses the power of the Star Rod to create a gush of pleasant dreams that flow like water. The dreams then become a fine mist and drift over the land, bringing peaceful rest to one and all. It's been confirmed that there are identical facilities on other planets near Pop Star.*

RND • EN M
DERPIROOT

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HTTP://NXS.WF/CCCA03960

Plasma Whisp



Creature — DreamLand Enemy

Flying

☛ : Add ♣ to your mana pool.

If this creature is exiled by Kirby The Galactic Devourer effect, transform Kirby The Galactic Devourer into Plasma Kirby.

— *¡Zzzap!*

1/1

RND • EN C
NO NAME

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Custom card. Not for sale.
HTTP://NXS.WF/CCCA03121

Master Crown



Legendary Artifact — DreamLand Relic

Equiped creature has First Strike and Afflict 2.

Crown Control. Equiped creature has to attack if able. When this creature attacks, for each blocker your opponent uses, put a +1/+1 on this creature and gain 1 life.

Crown Curse. If a player removes from the battlefield the creature equipped with the Master Crown, that player gains control of the Master Crown.

Equip 0

— *Those who wear the Master Crown will gain power, but so will the darkness in their hearts. Thanks to the red fruit, it's become a voracious tooth—a destroyer called the tree crown without a ruler!*

RND • EN M
MIMI SWEETFANGS

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HTTP://NXS.WF/CCCA12923

Simirror



Creature — DreamLand Enemy

Flash

Magic Reflection. When Simirror enters the battlefield, redirect any Instant, Sorcery or Enchantment to its controller.

Mirror Shield 4. (Sacrifice this creature) Gain protection from all colors until the end of turn.

— *Mirrorspell!*

1/1

RND • EN M
LAZURELITE

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Custom card. Not for sale.
HTTP://NXS.WF/CCCA13086

Fire Lion



Creature — DreamLand Enemy

Haste, Trample

Flare Blitz. When Fire Lion enters the battlefield, each player loses life equal to the number of creatures they control.

Burning Field. At the beginning of your upkeep, lose X life, where X is the number of creatures under your control.

— *That's one fire-rocious feline! Get 'im, Fire Lion!*
King Dedede

4/2

RND • EN R
CROWLEY TURTLE

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HTTP://NXS.WF/CCCA13172

Kracko, Cycloptic Stormcloud



Legendary Planeswalker — DreamLand Boss

Each player draws a card and loses lives equal to its mana cost. If a land is draw this way, put a +1/+1 on target creature.

+2 : Put two Kracko Jr. Tokens onto the battlefield.

0 : Destroy four target permanents.

-9

5

RND • EN M
DEADMEAT

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HTTP://NXS.WF/CCCA13109

Gordo 1



Artifact Creature — DreamLand Enemy [N]

Indestructible, Defender, Flying

At the beginning of your upkeep you lose 2 lives.

— *If you touch Gordo, he'll definitely do damage. But I don't think he means to hurt anyone. I asked him once, and he just stared at me with those big eyes of his. Maybe he doesn't even know the answer...*

2/2

RND • EN M
NO NAME

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HTTP://NXS.WF/CCCA0508

Whispy Woods 2



Legendary Creature — DreamLand Boss [N]

Defender

Forest Blessings . Whenever you tap a Forest for mana, add an additional .

Apple Season . When Whispy Woods blocks an attack, create a Food Token.

— *The ancient tree has awoken from its slumber to block your path.*

0/5

RND • EN M
SUYASUYABI427

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HTTP://NXS.WF/CCCA13129

Daroach 1



Legendary Creature — DreamLand Boss [N]

When Daroach enters the battlefield, create a Treasure Token for each opponent's artifacts that produces mana.

Big Gambler . Throw a die, then activate triggered ability (Assign this as a sorcery and once per turn):

- 1: Create 3 Treasure Tokens.
- 2: Create 2 Squeak Tokens.
- 3: Gain control of one opponent artifact.
- 4: Gain control of one opponent creature. (Return it at the end of turn).
- 5: All creatures you control has trample until the end of turn.
- 6: Nothing.

— *Those bejeweled hearts will be mine!*

3/4

RND • EN M
GSVPRODUCTIONS

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HTTP://NXS.WF/CCCA13888

Heavy Lobster 4



Artifact Creature — DreamLand Machine [N]

Mobilize 2

Artifact Master . All artifacts you cast cost 1 less. All artifacts your opponents cast cost 1 more to its mana cost.

Steam Machine . If Heavy Lobster deals combat damage, create Treasure Tokens equal to the artifacts that player controls.

— *"This time we will succeed! Heavy Lobster, atway!"*

Captain Vul

4/4

RND • EN R
KNOW YOUR MEME

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HTTP://NXS.WF/CCCA09534

Waddle Doo



Token Creature — DreamLand Enemy [N]

When Waddle Doo deals damage to a player, deal 1 damage to any target.

— *I'll bet it all on this beam!*

Waddle Doo

2/1

RND • EN U
XXXXXXXXXXXX

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HTTP://NXS.WF/CCCA12931

Forgotten Land Curse



Instant — DreamLand Magic [N]

Target creature has Indestructible and +1/+1 until the end of turn. Draw a card if an opponent casted a blue or black spell this turn

— *The Forgotten Land can't be stop...*

1

RND • EN M
LYEPD04NATION

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HTTP://NXS.WF/CCCA16494

Squeak



Token Creature — DreamLand Enemy [N]

Haste, Lifelink

Whenever a Squeak deals damage to an opponent, create a Treasure Token.

— *Here comes the Squad!*

2/2

RND • EN C
NOT OC

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Custom card. Not for sale.

HTTP://NXS.WF/CCCA13884

Butterfly



Token Creature — DreamLand [N]

Flying, Haste

At the end of your turn lose 2 lives.

1/1

RND • EN M
TRIPPINOVERSTARS

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HTTP://NXS.WF/CCCA11634

Pep Drew



Token Artifact — DreamLand Food [N]

☞, Sacrifice this Token: Gain 1 life.

— *A Pep Drew for you!*

1

RND • EN M
MATHEW DRAKE

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Custom card. Not for sale.

HTTP://NXS.WF/CCCA11230

Maxim Tomato



Token Artifact — DreamLand Food

Full Health 9, ☹️ : (Sacrifice this Token) Your life becomes your base life.

— If your health is low, just eat a Maxim Tomato to fully heal yourself. (They're packed with nutrients!) Did these fall through the same vortex as Kirby and his friends, or were they in the new world already? It's hard to tell, but everyone seems to enjoy them—even the Beast Pack!

RND • EN M
KIRBY-INK

HTTP://NXS.WF/CCC41235

Waddle Dee Mass Attack 1***



Sorcery — DreamLand

Destroy all creatures. Each player creates a 1/1 Waddle Dee Token equal to the number of creatures they controlled that were destroyed this way

— A bunch of Waddle Dee!

RND • EN M
RHYLEM

HTTP://NXS.WF/CCC41073

Antler



Token Creature — DreamLand Enemy

Ant Loyalty ☹️, Sacrifice this Token : Put +1/+1 on Queen Sectionia or gain 2 lives.

— For the Queen!

1/3

RND • EN R
NOT OC

HTTP://NXS.WF/CCC414002

Waddle Dee



Token Creature — DreamLand Enemy

Waddle Dee.

— Waddle Dee.

1/1

RND • EN C
CURIART

HTTP://NXS.WF/CCC418246

Doc 2



Artifact Creature — DreamLand Enemy

Tactician. When Doc enters the battlefield, put a land from your hand onto the battlefield.

Rat Genius. Whenever an opponent taps an artifact for mana, draw 1 card unless they pay 1.

— My floating friend there, Doc, built my airship. He's a genius when it comes to machines. Right, Doc? Hmm. He's getting on in years now, but I'm sure he's got a lot of big ideas knocking around his head.

1/2

RND • EN M
NOT OC

HTTP://NXS.WF/CCC417694

Star Rod 1***



Legendary Artifact — DreamLand Artifact

Indestructible

Equipped creature has Indestructible and Vigilance.

Dream Power. Whenever you cast a DreamLand type spell, equipped creature gets +1/+1. If you control Fountain of Dreams, instead put +2/+2 on equipped creature.

Ultimate Weapon ☹️. If the equipped creature would leave the battlefield for any effect, instead exile this artifact and redirect the effect to any target.

Equip 1

— The most powerful item in DreamLand, control all dreams and nightmares...

RND • EN M
PATH OUT

HTTP://NXS.WF/CCC413905

Treasure



Token Artifact — Treasure

☹️, Sacrifice this artifact : Add one mana of any color to your mana pool.

— I find one! It's a Treasure Chest!

RND • EN M
NOT OC

HTTP://NXS.WF/CCC420036

Food



Token Artifact — Food

2, ☹️, Sacrifice this artifact : You gain 3 life.

— Yumiiii!

RND • EN M
NOT OC

HTTP://NXS.WF/CCC420035

Waddle Dee (Mobilize)



Token Creature — DreamLand Enemy

Haste


— Waddle Dee and its first cousin, Waddle Doo, will try to gang up on Kirby. Their downfall is their intelligence. They're not too smart.

1/1

RND • EN C
NOT OC

HTTP://NXS.WF/CCC412955

Fecto Elfilis



Legendary Creature — DreamLand Boss

Flying, Haste, Lifelink

Pressure . Whenever an opponent creature enters the battlefield, it enters tapped unless they pay 0. Each time a creature enters tapped, draw a card.

Spacial Spear . Fecto Elfilis gains +1/+1 and has Trample and First Strike until the end of turn.

Meteor Summoning . Deal 4 damage to each of up to two targets. If a creature is destroyed this way, create a Treasure Token (Active this as a sorcery and once per turn).

— The Ultimate Life-Form.

8/8

RND • EN M
NO NAME

HTTP://NKS.WF/CCCA1793

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Custom card. Not for sale.

Gao Gao



Creature — DreamLand Enemy

Trample

Drill Attack . If Gao Gao dealt damage this turn, reveal the top 3 cards of your library, you can put up to one Land or one DreamLand Enemy with a mana cost of 2 or less onto the battlefield from these cards, put the rest of the cards at the bottom of the library (Active this as a sorcery and once per turn).

— Miauu.?

2/2

RND • EN U
NOT OC

HTTP://NKS.WF/CCCA10273

Symbols & design © Wizards of the Coast
Custom card. Not for sale.

Chip



Token Creature — DreamLand Enemy

, Sacrifice this creature: put a +1/+1 counter on a DreamLand creature until end of turn.

— Yipeeeee!

1/1

RND • EN U
NOT OC

HTTP://NKS.WF/CCCA13316

Symbols & design © Wizards of the Coast
Custom card. Not for sale.

Burning Leo



Creature — DreamLand Enemy

When Burning Leo enters the battlefield, deal 2 damage to any target.

Burning Spirit . Whenever Burning Leo deals damage, put a +1/+1 counter on a creature under your control.

— Set it on Fire!

3/1

RND • EN C
NOT OC

HTTP://NKS.WF/CCCA17645

Symbols & design © Wizards of the Coast
Custom card. Not for sale.

Spinni



Creature — DreamLand Enemy

Haste

Speed Claw . At the beginning of your upkeep, reveal the top card of your library, if it is a DreamLand type card, you can pay 1 and draw a card. If not, you may put that card at the bottom of your library and create a Treasure Token.

— Below me you see Spinni, the most stylish member of my gang. And he ferrets out treasure like a pro. But he's taking a break from the biz right now. That's why I'm relying on you.

Darocha

2/2

RND • EN M
NOT OC

HTTP://NKS.WF/CCCA20550

Symbols & design © Wizards of the Coast
Custom card. Not for sale.

Queen Sectonia, Ruler of Heaven



Legendary Creature — DreamLand Boss

Flying, Lifelink

Swarm Attack . When Queen Sectonia, Ruler of Heaven enters the battlefield or deals combat damage, create 2 Antler Tokens.

Flower Trap . Choose one creature from each opponent and put a Stun counter on it (Active this as a sorcery and once per turn).

Light Bomb . Remove all Stun counters. Gain 1 life for each stun counter and deal 1 damage to each opponent for each Stun counter removed this way (Active this only once per turn).

— Floralia and Popstar will be mine...

5/7

RND • EN M
BIOLUMINESCENTSPIRIT

HTTP://NKS.WF/CCCA14204

Symbols & design © Wizards of the Coast
Custom card. Not for sale.

Mr. Frosty



Creature — DreamLand Enemy

Hail . At the beginning of your upkeep, put a Stun counter on each creature under your control unless you pay 2.

Winter Season . All Forest are Snow Land in addition of their type and get: * : Add * to your mana pool.

— Tame the wild Ice Beast who stalks the moonlit lake!

2/3

RND • EN M
LINKANDORI

HTTP://NKS.WF/CCCA13933

Symbols & design © Wizards of the Coast
Custom card. Not for sale.

Grizzo



Creature — DreamLand Enemy

Menace

Big Body . While Grizzo is under your control, all opponents has to attack you if they able.

Furious Tackle . Whenever you draw card, reveal it, if it's a nonland card, you lose 2 lifes.

— That pink headband means business! Grizzo will charge you with all his might!

5/5

RND • EN M
BUMPADUMP2002

HTTP://NKS.WF/CCCA13927

Symbols & design © Wizards of the Coast
Custom card. Not for sale.

Cupie



Creature — DreamLand Enemy

Flying

Love Arrow . When Cupie enters the battlefield, put 2 Love counters on Cupie and choose two players. The chosed players can't attack each other until Cupie leaves the battlefield or Cupie lose all of his Love counters. In your upkeep remove a Love counter from Cupie.

— Love is in the air.

1/3

RND • EN U
DMOCHEL

HTTP://NKS.WF/CCCA14204

Symbols & design © Wizards of the Coast
Custom card. Not for sale.

Buddy Fighters Tower

Land — DreamLand

☞ : Add to your mana pool one mana of any color in your commander's color identity.

— Now, to finally defeat Kirby, the old rivals have become partners, taking on Kirby as a battle team! And so they sent Kirby a challenge. They lay in wait on the Summit of a lofty tower reaching to the heavens, known as the Buddy Fighters Tower.

RND • EN M

NOT OC

HTTP://NXS.WF/CC415374

Chef Kawasaki

Creature — DreamLand Enemy

Food Order . When a DreamLand creature enters battlefield, create a Food Token.

Food Boost . (Sacrifice 2 Food Tokens)
All DreamLand gets +1/+1.

— Extreme feast? Eep! I'll get cooking!

2/2

RND • EN R

SAMANTHA U'S TAEYOUNG

HTTP://NXS.WF/CC415751

Cookie Country

Land — DreamLand Mountain Forest Plains

(☞ : Add ☞, ♣, or *.)

Cookie Country enters the battlefield tapped.

Food Land 1 (☞, Create a Food Token.)

— Filled with green trees and delicious chocolate chip flavored hills, the first destination for Kirby and the gang is a bit of a walk in the park.

RND • EN M

NAMPLE_S

HTTP://NXS.WF/CC416254

Big Waddle Dee

Token Creature — DreamLand Enemy

— Just a Waddle Dee, but big.

3/3

RND • EN U

SUDDEN DRAFT

HTTP://NXS.WF/CC416498

Masked Dedede's Hammer

Artifact — DreamLand

Equipped creature has Trample and Vigilance.

While King Dedede is on the battlefield, equipped creature gets +1/+1 and the equip cost is reduced to 0.

Equip 1

— The best hammer for the best King!

RND • EN M

ED-SAMU

HTTP://NXS.WF/CC41052

King Dedede's Revenge

Enchantment — DreamLand

Whenever a DreamLand creature enters the battlefield or dies, deal 2 damage to each opponent.

Dedede's Rage 2 ☞ : DreamLand creatures under your control gets +X/+0 until the end of turn, where X is the number of DreamLand creatures on your graveyard (Active this as a sorcery and once per turn).

— King Dedede demands revenge! Will he finally reign victorious over his age-old nemesis?!

RND • EN M

NO NAME

HTTP://NXS.WF/CC405939

Powerful Scream

Instant

Powerful Scream deals 3 damage to target creature or player.

— Chestooooo!

RND • EN M

BUMPADUMP2002

HTTP://NXS.WF/CC414228

Dubior

Artifact Creature — DreamLand Machine

Flying

Terrain Boost ☞ : You may put a land card from your hand onto the battlefield.

Abduction 2 : Return 1 DreamLand creature from the battlefield to your hand.

— *Alien noises*

2/2

RND • EN U

NOT OC

HTTP://NXS.WF/CC409017

King Doo

Creature — DreamLand Enemy

When King Doo enters the battlefield, create two Waddle Doo Tokens.

King Order . While King Doo is on the battlefield, other creatures under your control has to defend if able. When a nontoken creature you control dies, create a Waddle Doo Token.

— That big, round eye is here and ready to glare daggers at you! If looks could kill...

3/3

RND • EN M

NOT OC

HTTP://NXS.WF/CC412012

Bronto Burt 



Creature — DreamLand Enemy 

Flying

Swarm Attack . Whenever a nontoken DreamLand creature enters the battlefield, create a 1/1 Chip Token with: "Sacrifice this creature, put +1/+1 on a DreamLand creature until the end of turn".

♣, ♦ : Put +1/+1 on a DreamLand creature until end of turn.

— This flying pest can be a threat if he gets too close. We're confused as to why he's named Bronto because he doesn't look anything like a brontosaurus.

1/1

RND • EN C
PEACHAHEEN

Symbol & design © Wizards of the Coast
Custom card. Not for sale.
[HTTP://NXS.WF/CCCA09029](http://nxs.wf/CCCA09029)

Flame Galboros 



Creature — DreamLand Enemy 

Protection from blue.

Volcanic activity . Flame Galboros gets +0/+1 for each Mountain you control. If you control 3 or more Mountains, all basic lands are Mountains in addition of their type.

Volcanic Curse . If you don't control a Mountain, at the beginning of your upkeep you lose 3 life.

— Born from magma and raised in a volcano, it vomits fireballs just to say "hi!" Stay away or you'll get burned!

6/6

RND • EN R
NO

Symbol & design © Wizards of the Coast
Custom card. Not for sale.
[HTTP://NXS.WF/CCCA09187](http://nxs.wf/CCCA09187)

Beanstalk Park 



Land — Forest Plains 

(♣ : Add ♠ or ♦.)

As Beanstalk Park enters the battlefield, you may pay 2 life. If you don't, Beanstalk Park enters the battlefield tapped.

— It is a peaceful garden with gigantic grassy plants, airships and water features floating high above Dream Land

RND • EN M
NOT OC

Symbol & design © Wizards of the Coast
Custom card. Not for sale.
[HTTP://NXS.WF/CCCA16454](http://nxs.wf/CCCA16454)

Food Desire 



Instant — DreamLand Magic 

Counter target spell. Its controller can pay 2 and return the countered card to his hand, if not, exile it and create two Food Token.

— Yumi!

RND • EN M
NOT OC

Symbol & design © Wizards of the Coast
Custom card. Not for sale.
[HTTP://NXS.WF/CCCA16600](http://nxs.wf/CCCA16600)

Lovely 



Creature — DreamLand Enemy 

When Lovely enters the battlefield and you control 2 or more Forest, search a basic land and put it onto the battlefield, then shuffle your deck.


Lunge ♣, 2 ♠ . Exile and gain control of target creature an opponent control, that creature cannot attack or block. At the end of your turn, Lovely gets Defender. Active this as a sorcery and can only be use once.

— "Hohohoho...do as you wish..."

1/2

RND • EN C
NO NAME

Symbol & design © Wizards of the Coast
Custom card. Not for sale.
[HTTP://NXS.WF/CCCA08910](http://nxs.wf/CCCA08910)

Raisin Ruins 



Land — Mountain Forest 

(♣ : Add ♦ or ♠.)

As Raisin Ruins enters the battlefield you may pay 2 life. If you don't, Raisin Ruins enters the battlefield tapped.

— You won't find many raisins here, but you will be surrounded by desert sand and ancient temples filled with obstacles.

RND • EN M
KIRBY.INK

Symbol & design © Wizards of the Coast
Custom card. Not for sale.
[HTTP://NXS.WF/CCCA16346](http://nxs.wf/CCCA16346)

Nutty Noon 



Land — Mountain Plains 

(♣ : Add ♦ or ♠.)

As Nutty Noon enters the battlefield, you may pay 2 life. If you don't, Nutty Noon enters the battlefield tapped.

— This stage requires you to soar through the skies. Duck into holes in clouds to avoid getting hit by those spiky balls!

RND • EN M
TORKIRBY

Symbol & design © Wizards of the Coast
Custom card. Not for sale.
[HTTP://NXS.WF/CCCA16447](http://nxs.wf/CCCA16447)

Chilly 



Creature — DreamLand Enemy 

Menace

Freeze Wind . When Chilly attacks, put a Stun counter on target opponent creature.

Ice Shield . When Chilly blocks an attack, put a Stun counter on attacking creature. If Chilly dies by combat damage, put a Stun counter on attacking creature.

— Chilly shoots a frigid blast from his body! That's not cool, dude.

2/2

RND • EN C
ITZFUNSIZEMINI

Symbol & design © Wizards of the Coast
Custom card. Not for sale.
[HTTP://NXS.WF/CCCA16899](http://nxs.wf/CCCA16899)

Natural Plains 



Land 

♣, Pay 1 life, Sacrifice Natural Plains: Search your library for a Forest or Plains card and put it onto the battlefield. Then shuffle your library.

— Ahhhh. It's nice to be surrounded by all this greenery...right, Kirby?
Elfilin

RND • EN M
CLOUDNINE_987

Symbol & design © Wizards of the Coast
Custom card. Not for sale.
[HTTP://NXS.WF/CCCA16916](http://nxs.wf/CCCA16916)

Redgard Forbidden Land



Land

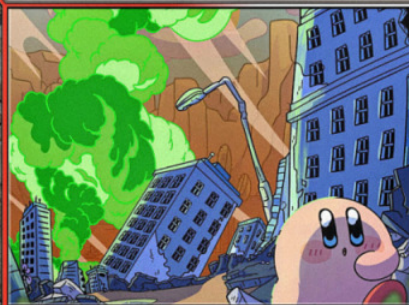
☞, Pay 1 life, Sacrifice Redgard Forbidden Land: Search your library for a Mountain or Forest card, put it onto the battlefield, then shuffle your library.

—Gosh! So much lava! If we don't keep moving, we might start to melt!
Elfilin

RND • EN M
URUSULA TEN

HTTP://NXS.WF/CCCA16930

Originull Wasteland



Land

☞, Pay 1 life, Sacrifice Originull Wasteland: Search your library for a Mountain or Plains card and put it onto the battlefield. Then shuffle your library.

—This place is just sand, sand, and more sand! I wonder how far it goes...
Elfilin

RND • EN M
NOT OC

HTTP://NXS.WF/CCCA16924

Lab Discovera



Land — DreamLand

☞, Sacrifice an artifact or pay 2 life, Sacrifice Lab Discovera: Search your library for a land card and put it onto the battlefield tapped.

—Kirby... I'm scared... But we can't stop now. We have to keep going!
Elfilin

RND • EN M
NOT OC

HTTP://NXS.WF/CCCA16935

Vegetable Valley



Land — Forest Plains

(☞: Add ♣ or * to your mana pool.)

This land enters tapped unless you control two or more basic lands.

—It's easy to learn the basics of Kirby's Adventure in the relatively tame Vegetable Valley. The boss of this introductory level, Wispy Woods [sic], should be familiar to you from Kirby's earlier adventures!

RND • EN M
NOT OC

HTTP://NXS.WF/CCCA16974

Butter Building



Land — Mountain Plains

(☞: Add ♠ or * to your mana pool.)

This land enters tapped unless you control two or more basic lands.

—It's a long and adventurous climb to the top of the Butter Building tower! Your reward is a challenging battle against two of Dedede's toughest baddies on the top floor!

RND • EN M
NOT OC

HTTP://NXS.WF/CCCA16977

Yogurt Yard



Land — Mountain Forest

(☞: Add ♠ or ♣ to your mana pool.)

This land enters tapped unless you control two or more basic lands.

—Just when you thought you'd reached the top of this world, you'll find yourself hurled down into the heart of a maze of mountain-piercing caverns!

RND • EN M
NOT OC

HTTP://NXS.WF/CCCA16978

Yogurt Yard



Land — Mountain Forest

(☞: Add ♠ or ♣ to your mana pool.)

This land enters tapped unless you control two or more basic lands.

—Just when you thought you'd reached the top of this world, you'll find yourself hurled down into the heart of a maze of mountain-piercing caverns!

RND • EN M
NOT OC

HTTP://NXS.WF/CCCA16978

DreamLand's Blessings



Instant

Until your next turn, your life total can't change and you gain protection from everything. All permanents you control phase out. (While they're phased out, they're treated as though they don't exist. They phase in before you untap during your untap step.)

Exile DreamLand's Blessings

—We are safe here...

RND • EN M
GAMERDRAGON07

HTTP://NXS.WF/CCCA17715

Journey Together



Enchantment — DreamLand

Whenever a DreamLand creature enters the battlefield, draw 1 card.

If Journey Together is removed from the battlefield, draw 1 card.

—The power of the Star Alleys!

RND • EN M
NO NAME

HTTP://NXS.WF/CCCA07054

Frozen Hillside



Legendary Snow Land — DreamLand

Frozen Hillside enters with 2 Blizzard counters.

☞ : Add *.

Frozen Era . At the beginning of each player upkeep, if Frozen Hillside has a Blizzard counter, their creatures gets a Stun counter unless they pay * or 2.

At the beginning of your endstep, remove a Blizzard counter from Frozen Hillside.

— *Frozen Hillside is a cold and icy course located high up in the frigid mountains. The surrounding landscape beneath the course suggests that it is located near Planet Popstar's Rainbow Resort.*

RND • EN M

NOT OC

HTTP://NKS.WF/CCCA17260

DreamLand



Legendary Land — DreamLand

DreamLand enters the battlefield tapped unless you control a DreamLand type card

☞ : Add one mana of any color to your mana pool.

☞, Pay ***, Sacrifice DreamLand: Search in your library Fountain of Dreams and put it onto the battlefield tapped.

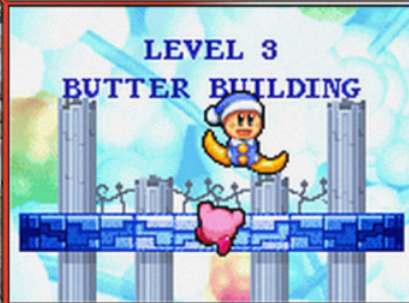
— *A magic land where all dreams come true...*

RND • EN M

NO NAME

HTTP://NKS.WF/CCCA03952

Butter Building



LEVEL 3 BUTTER BUILDING

Land — Mountain Plains

(☞ : Add ☞ or * to your mana pool.)

This land enters tapped unless you control two or more basic lands.

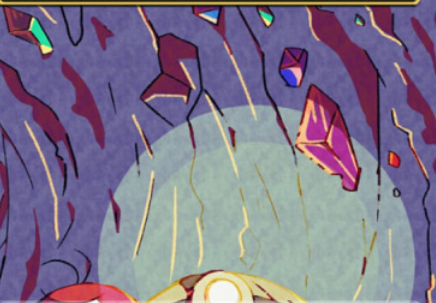
— *It's a long and adventurous climb to the top of the Butter Building tower! Your reward is a challenging battle against two of Dedede's toughest baddies on the top floor!*

RND • EN M

NOT OC

HTTP://NKS.WF/CCCA16977

Crystal Area



Land

As this land enters, choose a creature type.

☞ : Add ☞.

☞ : Add one mana of any color. Spend this mana only to cast a creature spell of the chosen type, and that spell can't be countered.

— *A lot of ancient treasures are buried here...*

RND • EN M

ANDROIDLOLITA

HTTP://NKS.WF/CCCA17144

MT. Dedede



Legendary Land — DreamLand

MT. Dedede enters tapped unless King Dedede is on the battlefield.

☞ : Add *, ☞ or * to your mana pool.

Dedede's Order ☞, ☞ : Search in your library for a DreamLand Enemy, reveal it and shuffle your library, then put the card on top of your library (Active this only once per turn).

— *King Dedede heard you were coming and he has called for all the stage bosses to return to Mt. Dedede to protect him. This is going to be your toughest battle yet, but if you've come this far, you mustn't give up. Remember, the people of Dream Land are counting on you!*

RND • EN M

NO NAME

HTTP://NKS.WF/CCCA05279

Grape Garden



Land

Grape Garden enters the battlefield tapped unless you have two or more opponents.

☞ : Add * or *.

— *From the top of the Butter Building, you can reach the huge Grape Garden in the clouds. High-flying action is the order of the day, as the enemies here are accustomed to aerial attacks from their lives in the pleasant, fluffy clouds.*

RND • EN M

NOT OC

HTTP://NKS.WF/CCCA17303

Cushy Cloud



Land — Mountain Forest

☞ : Add ☞ or * to your mana pool.

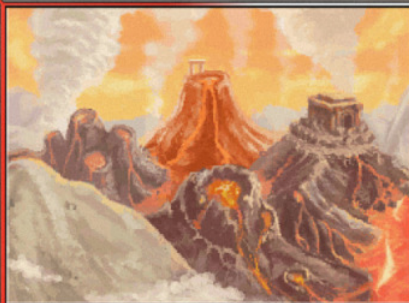
— *Kirby cruises sky-high in the Cushy Cloud world, where he gets a bird's-eye view of the action.*

RND • EN M

NOT OC

HTTP://NKS.WF/CCCA17315

Vocal Volcano



Land — Mountain Plains

☞ : Add ☞ or * to your mana pool.

— *Is it getting hot in here? Kirby braves the fiery depths when he ventures into the oven-like Vocal Volcano.*

RND • EN M

NOT OC

HTTP://NKS.WF/CCCA17310

Prism Plains



Land — Forest Plains

☞ : Add * or * to your mana pool.

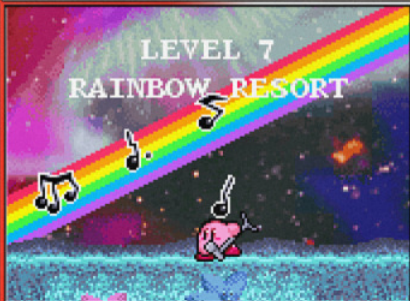
— *The lush grass fields of Prism Plains provide the perfect backdrop for Kirby to begin his quest.*

RND • EN M

NOT OC

HTTP://NKS.WF/CCCA17314

Rainbow Resort



LEVEL 7
RAINBOW RESORT

Land

Rainbow Resort enters the battlefield tapped unless you have two or more opponents.

☞: Add ♠ or *.

— Welcome to Rainbow Resort!

RND • EN M

NOT OC

HTTP://NXS.WF/CCCA17135

Jam Jungle



Land

Jam Jungle enters tapped unless you have two or more opponents.

☞: Add ♠ or ♣.

— Jam Jungle's tangle of vines and tropical foliage put Kirby's trailblazing skills to the ultimate test.

RND • EN M

NOT OC

HTTP://NXS.WF/CCCA17141

Friend Call



Sorcery — DreamLand Magic

Search your library for a DreamLand creature card with a mana cost of 3 or more, reveal that card and put it into your hand. Then shuffle your library.

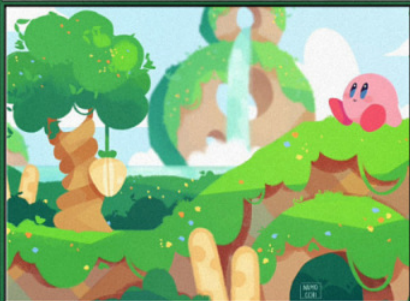
— DreamLand! Assemble.

RND • EN M

SOGGYROOT

HTTP://NXS.WF/CCCA17486

Green Grounds



Legendary Land — DreamLand

☞: Add ♠ to your mana pool for each DreamLand creature you control.

— This island is full of greenery and has food aplenty. Maybe that explains how so many of these creatures have grown so large. Take care that you don't get squashed!

RND • EN M

NOT OC

HTTP://NXS.WF/CCCA17489

Dyna Blade's Nest



Land

☞: Add ♠.

☞: Add *. Activate only if you control a Mountain or a Plains.

— Be careful, Dyna Blade can see you...

RND • EN M

NO NAME

HTTP://NXS.WF/CCCA15468

Star-Crossed World



Legendary Land — DreamLand

Star-Crossed World enters the battlefield tapped. When Star-Crossed World enters the battlefield, you may return up to other nonbasic land under your control to your hand and pay 1. If you do, search in your library two basic lands and put those lands onto the battlefield tapped. Then shuffle your library.

☞: Add one mana of any color to your mana pool, spend that mana only to cast creature spells.

— An adventure between worlds.

RND • EN M

NOT OC

HTTP://NXS.WF/CCCA17290

White Wafers



Snow Land — DreamLand Mountain Forest Plains

(☞: Add ♠, ♣ or * to your mana pool).

White Wafers enters the battlefield tapped unless you control two or more creatures with * in his color identity.

Winter Breeze. If White Wafers enters the battlefield untap, put a Stun counter on each opponent creature unless they pay 2.

— A wintry stage that's covered in ice and snow.

RND • EN M

COSMICPENGUIN

HTTP://NXS.WF/CCCA17667

The Forgotten Land



Legendary Land — DreamLand

The Forgotten Land enters the battlefield tapped.

☞: Add ♠, ♣ or * to your mana pool.

Ancient Boost 2. ☞: Add one mana of any color in your commander's color identity. Spend that mana only to cast creatures. If you do, that creature enters the battlefield with a +1/+1 counter and has Vigilance.

— What journey awaits Kirby? Take a deep breath and get ready for an unforgettable adventure!

RND • EN M

KNOW YOUR MEME

HTTP://NXS.WF/CCCA17135

Hammer Flip



Instant — DreamLand Magic

Choose one —

- Destroy target artifact.
- Destroy target creature if it's blue or black.
- DreamLand creatures can't be blocked this turn.

— Let's give them a taste of hammer power!

RND • EN M

NOT OC

HTTP://NXS.WF/CCCA16584

Spiky Field

2



Enchantment



Whenever you receive damage from an opponent source, this enchantment deals 3 damage to the opponent that dealt damage to you.

— Yes, this is a literal spiky shield.

RND • EN R
MY NAME? GOOEY? MAYBE?

HTTP://NXS.WF/CCCA07592

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Custom card. Not for sale.

Sub-Tree Area



Land



☞ : Add to your mana pool one mana of any type that a land you control could produce.

— Sub-Tree Area is a subterranean jungle located beneath Dream Land. It is the first area traversed in The Great Cave Offensive and precedes Crystal Area.

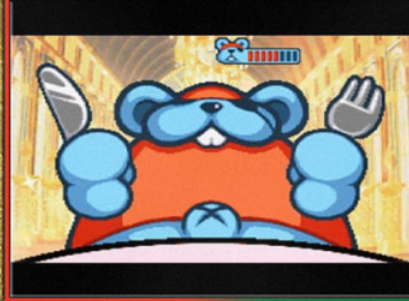
RND • EN M
NOT OC

HTTP://NXS.WF/CCCA17679

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Storo

1



Creature — DreamLand Enemy



Trample

Big Hunger . Whenever an opponent cast an artifact, create a Food Token.

Sneaky Stealth . Whenever an opponent taps an artifact for mana, create a Treasure Token.

— The fellow behind you goes by the name Storo. He's always been a big guy, but don't worry. He's really a pussycat. So to speak.
Darooach

3/3

RND • EN M
NOT OC

HTTP://NXS.WF/CCCA17698

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