

Lazav, the Multifarious 



Legendary Creature — Shapeshifter 

When Lazav, the Multifarious enters the battlefield, surveil 1.

X: Lazav, the Multifarious becomes a copy of target creature card in your graveyard with mana value X, except its name is Lazav, the Multifarious, it's legendary in addition to its other types, and it has this ability.

Illus. Yongjae Choi 1/3

™ & © 2024 Wizards of the Coast 371

An Offer You Can't Refuse 



Instant 

Counter target noncreature spell. Its controller creates two Treasure tokens. *(They're artifacts with "C", Sacrifice this token: Add one mana of any color.)"*

"I think you'll find my terms quite agreeable, if you know what's good for you."

U 0160 ™ & © 2024 Wizards of the Coast
 FDN • EN  DALLAS WILLIAMS

Ancient Tomb



Land 

: Add two colorless mana to your mana pool. Ancient Tomb deals 2 damage to you.

There is no glory to be gained in the kingdom of the dead.
 —Vec tomb inscription

Illus. Colin MacNeil
©1997 Wizards of the Coast, Inc.

Arcane Signet 2



Artifact 

: Add one mana of any color in your commander's color identity.

It started as a mere drop of water. The Magic Mirror crystallized it into much more.

Illus. Dan Scott 1/1

™ & © 2022 Wizards of the Coast 132

Blighted Agent 1 



Creature — Human Rogue φ

Infect *(This creature deals damage to creatures in the form of -1/-1 counters and to players in the form of poison counters.)*

Blighted Agent is unblockable.

"Urabrask may suspect our surveillance, but he cannot stop it."
 —Avaricta, Gitaxian sevice

Anthony Francisco 1/1

™ & © 1993-2011 Wizards of the Coast LLC 29/175

Barrow-Downs

Bojuka Bog



Land 

Barrow-Downs enters the battlefield tapped.

When Barrow-Downs enters the battlefield, exile target player's graveyard.

: Add .

There loomed against the westward stars a dark black shape: a great barrow stood there.

M 0358 © MEE
 LTC • EN  CALDER MOORE ™ & © 2023 Wizards of the Coast

Buried Alive 2 



Sorcery 

Search your library for up to three creature cards and put them into your graveyard. Then shuffle your library.

The scrape of shovels and the tumble of cold dirt soon muffled their pleas.

Illus. Greg Staples 1/1

™ & © 1993-2001 Wizards of the Coast, Inc. 118/350

Careful Study 



Sorcery 

Draw two cards, then discard two cards from your hand.

Books are like crops—they must be thinned for best yield.

Illus. Scott M. Fischer 1/1

™ & © 1993-2001 Wizards of the Coast, Inc. 70/350

Cavern Harpy 2 



Creature — Beast 

Flying

When Cavern Harpy comes into play, return a blue or black creature you control to its owner's hand.

Pay 1 life: Return Cavern Harpy to its owner's hand.

Illus. Daren Bader 2/1

©1993-2001 Wizards of the Coast, Inc. 97/143

Cephalid Coliseum



Land

☞: Add ♠ to your mana pool. Cephalid Coliseum deals 1 damage to you.
 Threshold — ♠, ☞, Sacrifice Cephalid Coliseum: Target player draws three cards, then discards three cards from his or her hand. (Play this ability only if seven or more cards are in your graveyard.)

Illus. John Avon
 TM & © 1993–2001 Wizards of the Coast, Inc. 317/350

Command Beacon



Land

☞: Add ♦.

☞, Sacrifice Command Beacon: Put your commander into your hand from the command zone.

*"I gazed once into that light. Now it burns in my mind, forever denying me rest."
 —Riku of Two Reflections*

R 0279
 OTC • EN ➤ IONAS DE RO
 TM & © 2024 Wizards of the Coast

Command Tower



Land

☞: Add one mana of any color in your commander's color identity.

When defeat is near and guidance is scarce, all eyes look in one direction.

C 0156
 WOC • EN ➤ RYAN YEE
 TM & © 2023 Wizards of the Coast

Consider



Instant

Surveil 1. (Look at the top card of your library. You may put it into your graveyard.)
 Draw a card.

Ivold gasped in surprise. Either a very strange insect had crawled onto one of the lenses or he was seeing geists at last!

C 0084
 CLU • EN ➤ ZEHUO CHEN
 TM & © 2024 Wizards of the Coast

Cruel Somnophage



1

Creature — Nightmare

Can't Wake Up 1

Sorcery — Adventure

Target player mills four cards. (Then exile this card. You may cast the creature later from exile.)

Cruel Somnophage's power and toughness are each equal to the number of creature cards in all graveyards.

/

R 0222
 WOE • EN ➤ JASON A. ENGLE
 TM & © 2023 Wizards of the Coast

Cyclonic Rift



1

Instant

Return target nonland permanent you don't control to its owner's hand.

Overload 6 (You may cast this spell for its overload cost. If you do, change its text by replacing all instances of "target" with "each.")

The Izzet specialize in unnatural disaster.

Chris Rahn
 TM & © 2012 Wizards of the Coast 35/274

Damnation



Sorcery

Destroy all creatures. They can't be regenerated.

—Kev Walker
 TM & © 1993–2007 Wizards of the Coast, Inc. 85/163

Dauthi Voidwalker



Creature — Dauthi Rogue

Shadow (This creature can block or be blocked by only creatures with shadow.)

If a card would be put into an opponent's graveyard from anywhere, instead exile it with a void counter on it.

☞, Sacrifice Dauthi Voidwalker: Choose an exiled card an opponent owns with a void counter on it. You may play it this turn without paying its mana cost.

3/2

081/163 R
 MHZ • EN ➤ SIDHARTH CHATURVEDI
 TM & © 2021 Wizards of the Coast

Dimir Infiltrator



Creature — Spirit

Dimir Infiltrator can't be blocked.

Transmute 1 (1, Discard this card: Search your library for a card with the same converted mana cost as this card, reveal it, and put it into your hand. Then shuffle your library. Transmute only as a sorcery.)

1/3

086/166 C
 PCA • EN ➤ JIM NELSON
 TM & © 2016 Wizards of the Coast

Disciple of Deceit 



Creature — Human Rogue 

Inspired — Whenever Disciple of Deceit becomes untapped, you may discard a nonland card. If you do, search your library for a card with the same converted mana cost as that card, reveal it, put it into your hand, then shuffle your library.

Daarken  1/3

090/271 M ONE • EN  BOGDAN REZINENKO  TM & © 2013 Wizards of the Coast

Drivnod, Carnage Dominus 3   



Legendary Creature — Phyrexian Horror 

If a creature dying causes a triggered ability of a permanent you control to trigger, that ability triggers an additional time.

  , Exile three creature cards from your graveyard: Put an indestructible counter on Drivnod, Carnage Dominus. ( can be paid with either  or 2 life.)

8/3

090/271 M ONE • EN  BOGDAN REZINENKO  TM & © 2013 Wizards of the Coast

Drowned Catacomb



Land 

Drowned Catacomb enters the battlefield tapped unless you control an Island or a Swamp.

 : Add  or  to your mana pool.

None can tell how many vessels are tangled up on the sea floor—or how much treasure remains unclaimed.

253/279 R XLN • EN  JUNG PARK  TM & © 2017 Wizards of the Coast

Entomb 



Instant 

Search your library for a card and put that card into your graveyard. Then shuffle your library.

A grave is the safest place to store ill-gotten treasures.

Illus. Ron Spears  

TM & © 1993–2001 Wizards of the Coast, Inc. 132/350

Fallaji Archaeologist 1 



Creature — Human Scout 

When Fallaji Archaeologist enters the battlefield, mill three cards. You may put a noncreature, nonland card from among the cards milled this way into your hand. If you don't, put a +1/+1 counter on Fallaji Archaeologist. (To mill a card, put the top card of your library into your graveyard.)

0/3

048/287 C BRO • EN  CAROLINE GARIBA  TM & © 2022 Wizards of the Coast

Fierce Guardianship 2  



Instant 

If you control a commander, you may cast this spell without paying its mana cost.

Counter target noncreature spell.

“Mindless violence withers in the face of a master’s skill.”

R 0694 CMM • EN  RANDY GALLEGOS  TM & © 2023 Wizards of the Coast

Foil 2  



Instant 

You may discard an island and another card from your hand instead of paying Foil’s mana cost. Counter target spell.

Illus. Bradley Williams  

©1993–2000 Wizards of the Coast, Inc. 34/143

Force of Will 3   



Interrupt 

You may pay 1 life and remove a blue card in your hand from the game instead of paying Force of Will’s casting cost. Effects that prevent or redirect damage cannot be used to counter this loss of life. Counter target spell.

Illus. Terese Nielsen  

© 1996 Wizards of the Coast, Inc. All rights reserved.

Frantic Search 2  



Instant 

Draw two cards, then choose and discard two cards. Untap up to three lands.

Motivation was high in the academy once students realized flunking their exams could kill them.

Illus. Jeff Miracola  

©1993–1999 Wizards of the Coast, Inc. 32/143

Gifts Ungiven 3

Instant

Search your library for up to four cards with different names and reveal them. Target opponent chooses two of those cards. Put the chosen cards into your graveyard and the rest into your hand. Then shuffle.

051/331 R
 2X2 • EN • CHRIS RALLIS

hatred 3

Instant

Pay X life: Target creature gets +X/+0 until end of turn.

"I will flay the skin from your flesh and the flesh from your bones and scrape your bones dry. And still you will not have suffered enough."
 —Grevon il-Vec, to Gerrard

Illus. Brom
 ©1993–1998 Wizards of the Coast, Inc. 61143

Hedron Crab

Creature — Crab

Landfall — Whenever a land enters the battlefield under your control, target player puts the top three cards of his or her library into his or her graveyard.

Hedrons perplex minds both great and small.

Jesper Ejsing
 ©1993–2009 Wizards of the Coast LLC 47/249

0/2

Hunted Horror

Creature — Horror

Trample
 When Hunted Horror enters the battlefield, target opponent creates two 3/3 green Centaur creature tokens with protection from black.

7/7

758 R
 CLB • EN • PAOLO PARENTE

Intuition 2

Instant

Search your library for any three cards and reveal them to target opponent. He or she chooses one. Put that card into your hand and the rest into your graveyard. Shuffle your library afterwards.

Illus. April Lee
 ©1997 Wizards of the Coast, Inc.

Invisible Stalker 1

Creature — Human Rogue

Hexproof (This creature can't be the target of spells or abilities your opponents control.)

Invisible Stalker can't be blocked.

"All that concerns me is the vampires' sense of smell and those freezing Nephalian nights."

027 U
 ZNC • EN • BUD COOK

1/1

しま 島

基本土地 — 島

047 R
 SLD • JP • ANDY WILLIAMS

しま 島

基本土地 — 島

047 R
 SLD • JP • ANDY WILLIAMS

しま 島

基本土地 — 島

047 R
 SLD • JP • ANDY WILLIAMS

しま 島

基本土地 — 島

047 R SLD · JP ANDY WILLIAMS
 TM & © 2022 Wizards of the Coast

しま 島

基本土地 — 島

047 R SLD · JP ANDY WILLIAMS
 TM & © 2022 Wizards of the Coast

しま 島

基本土地 — 島

047 R SLD · JP ANDY WILLIAMS
 TM & © 2022 Wizards of the Coast

しま 島

基本土地 — 島

047 R SLD · JP ANDY WILLIAMS
 TM & © 2022 Wizards of the Coast

しま 島

基本土地 — 島

047 R SLD · JP ANDY WILLIAMS
 TM & © 2022 Wizards of the Coast

Jace's Archivist

Creature — Vedalken Wizard

♠, ♣: Each player discards his or her hand, then draws cards equal to the greatest number of cards a player discarded this way.

"This is a sacred duty. Master Beleren's trust has bought an eternity of my loyalty."

2/2

095/342 R C15 · EN JAMES RYMAN
 TM & © 2015 Wizards of the Coast

Key to the City

Artifact

♣, Discard a card: Up to one target creature can't be blocked this turn. Whenever Key to the City becomes untapped, you may pay 2. If you do, draw a card.

It would be unfortunate if the key fell into the wrong hands.

Illus. Sean Murray
 TM & © 2022 Wizards of the Coast 27

Kira, Great Glass-Spinner

Legendary Creature — Spirit

Flying

Creatures you control have "Whenever this creature becomes the target of a spell or ability for the first time in a turn, counter that spell or ability."

Each spell is an intricate tapestry, and Kira is the great unraveler.

Key Walker
 TM & © 2013 Wizards of the Coast 49/229

2/2

Lavaspur Boots

Artifact — Equipment

Equipped creature gets +1/+0 and has haste and ward 1. (Whenever it becomes the target of a spell or ability an opponent controls, counter it unless that player pays 1.)

Equip 1

These boots were made for far more than walking.

U 0243 OTJ · EN MILA PESIC
 TM & © 2024 Wizards of the Coast

Ledger Shredder 1

Creature — Bird Advisor

Flying

Whenever a player casts their second spell each turn, Ledger Shredder convives. (Draw a card, then discard a card. If you discarded a nonland card, put a +1/+1 counter on this creature.)

No evidence, no crime.

1/3

046/281 R
 SNC • EN MILA PESIC
 © 2022 Wizards of the Coast

Lightning Greaves 2

Artifact — Equipment

Equipped creature has haste and can't be the target of spells or abilities.

Equip 0 (0: Attach to target creature you control. Equip only as a sorcery. This card comes into play unattached and stays in play if the creature leaves play.)

Jeremy Jarvis
 © 1993–2003 Wizards of the Coast, Inc. 199/306

Maralen of the Mornsong 1

Legendary Creature — Elf Wizard

Players can't draw cards.

At the beginning of each player's draw step, that player loses 3 life, searches his or her library for a card, puts it into his or her hand, then shuffles his or her library.

Maralen sent Veesa, Endry, and Iliona—the Vendilion clique—on the gravest of tasks.

Mark Zug
 © 1993–2008 Wizards of the Coast, Inc. 65/150

2/3

Mental Note

Instant

Put the top two cards of your library into your graveyard.
 Draw a card.

Some minds are more open than others.

Illus. Bradley Williams
 © 1993–2002 Wizards of the Coast, Inc. 46/143

Merfolk Secretkeeper

Creature — Merfolk Wizard

Venture Deeper
Sorcery — Adventure

Target player puts the top four cards of their library into their graveyard. (Then exile this card. You may cast the creature later from exile.)

Merfolk curiosity usually has dire consequences, but rarely for the merfolk.

0/4

053/269 C
 ELD • EN JANA SCHIRMER
 © 2019 Wizards of the Coast

Dol Amroth
 Minamo, School at Water's Edge

Legendary Land

☾: Add ☵.

☵, ☾: Untap target legendary permanent.

Beyond, in the great fief of Belfalas, dwelt Prince Imrahil in his castle of Dol Amroth by the sea.

M 0369
 LTC • EN STEPHEN STARK
 © 2023 Wizards of the Coast

Mindbreak Trap 2

Instant — Trap

If an opponent cast three or more spells this turn, you may pay 0 rather than pay Mindbreak Trap's mana cost.
 Exile any number of target spells.

"Life is a maze. This is one of its dead ends."
 —Noyan Dar, Tazeem lullmage

Christopher Moeller
 © 1993–2009 Wizards of the Coast LLC 57/249

Misdirection 3

Instant

You may remove a blue card in your hand from the game instead of paying Misdirection's mana cost.
 Target spell with a single target targets another target instead.

Illus. Paolo Parente
 © 1993–1999 Wizards of the Coast, Inc. 57/350

Mist-Cloaked Herald

Creature — Merfolk Warrior M19

Mist-Cloaked Herald can't be blocked.

With matchless stealth, the River Heralds fought a running battle against enemy forces.

1/1

310/280 C
 M19 • EN ANTHONY PALUMBO
 © 2018 Wizards of the Coast

Morphic Pool



Land

Morphic Pool enters the battlefield tapped unless you have two or more opponents.

☾: Add ♠ or ♣.

Ancient magic reshapes the stage into a variety of landscapes.

083/254 R
 BBD • EN GRZEGORZ RUTKOWSKI

Mox Amber 0



Legendary Artifact

☾: Add one mana of any color among legendary creatures and planeswalkers you control.

A moment in time made tangible, it has the power to realize epic visions.

Illus. Steven Belledin
 TM & © 2022 Wizards of the Coast 35

Mystic Remora



Enchantment

Cumulative Upkeep: 1
 Whenever target opponent successfully casts a non-creature spell, you may draw a card. That player may pay 4 to counter this effect.

Illus. Ken Meyer, Jr.
 © 1995 Wizards of the Coast, Inc. All rights reserved.

Omen Hawker



Creature — Cephalid Advisor

☾: Add ♦ ♠. Spend this mana only to activate abilities.

After years of fabricating visions for naive customers of the Obscura, Stefano was flummoxed by the nightmarish scenes that played out unbidden in his mind's eye.

1/1

U 0070
 MOM • EN JOSH HASS

Opposition Agent 2



Creature — Human Rogue

Flash

You control your opponents while they're searching their libraries.

While an opponent is searching their library, they exile each card they find. You may play those cards for as long as they remain exiled, and you may spend mana as though it were mana of any color to cast them.

3/2

651 R
 CMR • EN SCOTT MURPHY

Orcish Bowmasters 1



Creature — Orc Archer

Flash

When Orcish Bowmasters enters the battlefield and whenever an opponent draws a card except the first one they draw in each of their draw steps, Orcish Bowmasters deals 1 damage to any target. Then amass Orcs 1.

1/1

R 0433
 LTR • EN TYLER JACOBSON

Pact of Negation 0



Instant

Pact of Negation is blue.
 Counter target spell.

At the beginning of your next upkeep, pay 3 ♠ ♣. If you don't, you lose the game.

Those who expect betrayal at every turn are seldom disappointed.

Jason Chan
 TM & © 1993-2007 Wizards of the Coast, Inc. 42/180

Phyrexian Dreadnought 1



Artifact Creature

Trample

When Phyrexian Dreadnought comes into play, sacrifice any number of creatures with total power of 12 or more, or bury Phyrexian Dreadnought.

12/12

Illus. Pete Venters
 © 1996 Wizards of the Coast, Inc. All rights reserved.

Prismatic Vista



Land

☾, Pay 1 life, Sacrifice Prismatic Vista: Search your library for a basic land card, put it onto the battlefield, then shuffle your library.

There is beauty in the uncertainty of potential.

244/254 R
 MH1 • EN SAM BURLEY

Psychic Frog 2



Creature — Frog

Whenever Psychic Frog deals combat damage to a player or planeswalker, draw a card.
 Discard a card: Put a +1/+1 counter on Psychic Frog.
 Exile three cards from your graveyard: Psychic Frog gains flying until end of turn.

Some frogs poison the body. Some frogs poison the mind.

1/2

R 0199
 MH3 • EN • PETE VENTERS
 TM & © 2024 Wizards of the Coast

Rhystic Study 2



Enchantment

Whenever an opponent plays a spell, you may draw a card unless that player pays 1.

*Friends teach what you want to know.
 Enemies teach what you need to know.*

Illus. Terese Nielsen
 © 1993–2000 Wizards of the Coast, Inc. 45-1143

River of Tears



Land

☾: Add ♠. If you played a land this turn, add ♠ instead.

*“The Westfolk wept, and their tears wore winding rivers into the cheek of the world.”
 —Glen the Lonebard, “Origins of Kholon”*

912 R
 CLB • EN • CHRIS I. ANDERSON
 TM & © 2022 Wizards of the Coast

Shizo, Death's Storehouse



Legendary Land

☾: Add ♠.

☾, ☾: Target legendary creature gains fear until end of turn. *(It can't be blocked except by artifact creatures and/or black creatures.)*

Centuries ago, Shizo was a verdant field of wildflowers. After 891 samurai died in a single battle on its grasses, it became a haunted moor.

233 R
 DMC • EN • JOHN MATSON
 TM & © 2022 Wizards of the Coast

Siren Stormtamer 1



Creature — Siren Pirate Wizard

Flying

♠, Sacrifice Siren Stormtamer: Counter target spell or ability that targets you or a creature you control.

He's the calm that hides the coming storm.

1/1

U 0171
 LCC • EN • JOSH HERNALZ
 TM & © 2023 Wizards of the Coast

Snuff Out 3



Instant

If you control a swamp, you may pay 4 life instead of paying Snuff Out's mana cost. Destroy target nonblack creature. It can't be regenerated.

Squee watched his Kyren cousins fall with a mixture of sympathy and relief.

Illus. Mike Ploog
 © 1993–1999 Wizards of the Coast, Inc. 162-950

Sol Ring 1



Artifact

☞: Add 2 colorless mana to your mana pool. This ability is played as an interrupt.

Illus. © Mark Tedin

873 R
 CLB • EN • CHIPPY
 TM & © 2022 Wizards of the Coast

Spellskite 2



Artifact Creature — Phyrexian Horror

☾: Change a target of target spell or ability to Spellskite. (☾ can be paid with either ♠ or 2 life.)

*“Let's show Vorinflex that progress doesn't always need teeth or claws.”
 —Malcator, Executor of Synthesis*

0/4

873 R
 CLB • EN • CHIPPY
 TM & © 2022 Wizards of the Coast

Spymaster's Vault



Land

Spymaster's Vault enters the battlefield tapped unless you control a Swamp.

☾: Add ♠.

☾, ☾: Target creature you control connives X, where X is the number of creatures that died this turn. *(Draw X cards, then discard X cards. Put a +1/+1 counter on that creature for each nonland card discarded this way.)*

R 0230
 MH3 • EN • DAVID ALVAREZ
 TM & © 2024 Wizards of the Coast

Sunken Ruins




Land

☞: Add 1 to your mana pool.
 ☞, ☞: Add ☹, ☹☹, or ☹☹☹ to your mana pool.

Without the care of the tideshapers, the Lanes lie neglected. Some have flooded entire towns; others dried to cracked mud.

Warren Mahy
 TM & © 1993–2008 Wizards of the Coast, Inc. 280/301

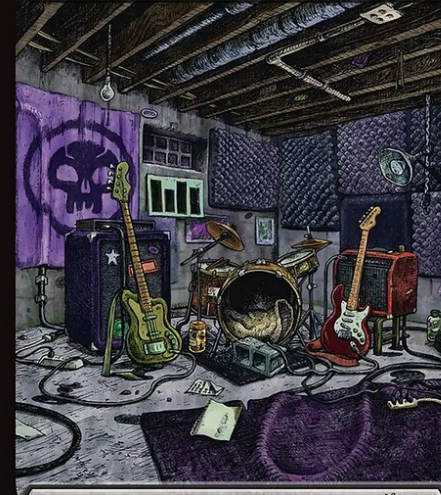
Swamp



Basic Land – Swamp

R 2078
 SLD • EN JESSICA SEAMANS TM & © 2025 Wizards of the Coast

Swamp



Basic Land – Swamp

R 2078
 SLD • EN JESSICA SEAMANS TM & © 2025 Wizards of the Coast


Swamp



Basic Land – Swamp

R 2078
 SLD • EN JESSICA SEAMANS TM & © 2025 Wizards of the Coast

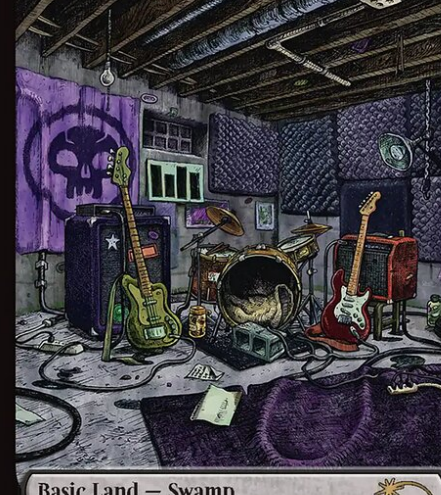
Swamp



Basic Land – Swamp

R 2078
 SLD • EN JESSICA SEAMANS TM & © 2025 Wizards of the Coast

Swamp



Basic Land – Swamp

R 2078
 SLD • EN JESSICA SEAMANS TM & © 2025 Wizards of the Coast

Swamp



Basic Land – Swamp

R 2078
 SLD • EN JESSICA SEAMANS TM & © 2025 Wizards of the Coast

Swan Song



Instant

Counter target enchantment, instant, or sorcery spell. Its controller puts a 2/2 blue Bird creature token with flying onto the battlefield.

*“The most enlightened mages create beauty from violence.”
 —Medomai the Ageless*

Peter Mohrbacher
 TM & © 2013 Wizards of the Coast 65/249

Thada Adel, Acquisitor



Legendary Creature – Merfolk Rogue

Islandwalk

Whenever Thada Adel, Acquisitor deals combat damage to a player, search that player’s library for an artifact card and exile it. Then that player shuffles his or her library. Until end of turn, you may play that card.

Andrew Robinson
 TM & © 1993–2010 Wizards of the Coast LLC 40/145

2/2

Thassa, God of the Sea 2



Legendary Enchantment Creature — God

Indestructible

As long as your devotion to blue is less than five, Thassa isn't a creature. *(Each ♠ in the mana costs of permanents you control counts toward your devotion to blue.)*

At the beginning of your upkeep, scry 1.

1 ♠: Target creature you control can't be blocked this turn.

5/5

M 0176
 LCC • EN • JASON CHAN
 TM & © 2023 Wizards of the Coast

The One Ring 4



Legendary Artifact

Indestructible

When The One Ring enters the battlefield, if you cast it, you gain protection from everything until your next turn.

At the beginning of your upkeep, you lose 1 life for each burden counter on The One Ring.

♣: Put a burden counter on The One Ring, then draw a card for each burden counter on The One Ring.

M 0246
 LTR • EN • VELL NYSTRÖM
 © MEE
 TM & © 2023 Wizards of the Coast

Thran Dynamo 4



Artifact

♣: Add three colorless mana to your mana pool.

Urza's metathran children were conceived, birthed, and nurtured by an integrated system of machines.

Illus. Ron Spears
 © 1993–1999 Wizards of the Coast, Inc. 139/113

Toxic Deluge 2



Sorcery

As an additional cost to cast this spell, pay X life.

All creatures get -X/-X until end of turn.

*"It's a difficult task to quarantine a plague that moves with the clouds."
 —Esara, healer adept*

R 0191
 CMM • EN • SVETLIN VELINOV
 TM & © 2023 Wizards of the Coast

Training Grounds



Enchantment

Activated abilities of creatures you control cost up to 2 less to activate. This effect can't reduce the amount of mana an ability costs to activate to less than one mana.

Under the master's eye, skills are honed sharper and spells cut deeper.

James Ryman
 TM & © 1993–2010 Wizards of the Coast LLC 91/248

Undercity Sewers



Land — Island Swamp

(♣: Add ♠ or ♣.)

Undercity Sewers enters the battlefield tapped.

When Undercity Sewers enters the battlefield, surveil 1. *(Look at the top card of your library. You may put it into your graveyard.)*

R 0270
 MKM • EN • YEONG-HAO HAN
 TM & © 2024 Wizards of the Coast

Underground River



Land

♣: Add ♠.

♣: Add ♠ or ♣. Underground River deals 1 damage to you.

*"The war polluted the land, turning what had once been fruitful fields into feid morasses of mud and rusted corpses."
 —The Antiquities War*

267/287 R
 BRO • EN • VOLKAN BAGA
 TM & © 2022 Wizards of the Coast

Underground Sea



Land

♣: Add either ♠ or ♠ to your mana pool. Counts as both swamp and islands and is affected by spells that affect either. If a spell destroys one of these land types, this card is destroyed; if a spell alters one of these land types, the other land type is unaffected.

Illus. © Rob Alexander

Unmarked Grave 1



Sorcery

Search your library for a nonlegendary card, put that card into your graveyard, then shuffle.

*"I'm sure they were once someone important, but I couldn't tell you who they were."
 —Doros, expedition guide*

106/303 R
 MH2 • EN • JAMES PAICK
 TM & © 2021 Wizards of the Coast

The Dead Marshes
Urborg, Tomb of Yawgmoth

Legendary Land

Each land is a Swamp in addition to its other land types.

*"All dead, all rotten. Elves and Men and Orcs. There was a great battle here long ago, yes."
 —Gollum*

M 0375
 LTC • EN • ERIKAS PERL
 © MEE
 ™ & © 2023 Wizards of the Coast

Urza's Saga

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I Urza's Saga gains "c: Add ⬠."

Urza's Saga gains "2, c: Create a 0/0 colorless Construct artifact creature token with "This creature gets +1/+1 for each artifact you control."

II

III Search your library for an artifact card with mana cost 0 or 1, put it onto the battlefield, then shuffle.

Enchantment Land — Urza's Saga

259/303 R
 MH2 • EN • TITUS LUNTER
 ™ & © 2021 Wizards of the Coast

Vashta Nerada 2

Creature — Alien Horror

Shadow, indestructible
Morbid — At the beginning of each end step, if a creature died this turn, put a +1/+1 counter on Vashta Nerada.

"Hey, who turned out the lights?"

R 0376
 WHO • EN • FANG.XINYU
 © BBC
 ™ & © 2023 Wizards of the Coast

Vector Asp 1

Artifact Creature — Snake

☠: Vector Asp gains infect until end of turn. (It deals damage to creatures in the form of -1/-1 counters and to players in the form of poison counters.)

Phyrexia's machines take inspiration from nature. Twisted, disturbing inspiration.

Erica Yang
 ™ & © 1993-2010 Wizards of the Coast LLC 219/249

1/1

Wall of Blood 2

Creature — Wall

(Walls can't attack.)

Pay 1 life: Wall of Blood gets +1/+1 until end of turn.

Blood is thicker than mortar.

Tony Szeudlo
 ™ & © 1993-2003 Wizards of the Coast, Inc. 82/306

0/2

Watery Grave

Land — Island Swamp

As Watery Grave enters the battlefield, you may pay 2 life. If you don't, it enters the battlefield tapped.

Illus. Rob Alexander
 ™ & © 2024 Wizards of the Coast 415

Wight of Precinct Six 1

Creature — Zombie

Wight of Precinct Six gets +1/+1 for each creature card in your opponents' graveyards.

Even the lost and undead need a protector.

114/249 C
 IMA • EN • RYAN BARGER
 ™ & © 2017 Wizards of the Coast

1/1

Windfall 2

Sorcery

Each player discards his or her hand and draws cards equal to the greatest number a player discarded this way.

*"To fill your mind with knowledge, we must start by emptying it."
 —Barrin, master wizard*

Illus. Pete Venters
 ™ & © 1993-1998 Wizards of the Coast, Inc. 111/350

Wormfang Manta 5

Creature — Nightmare Beast

Flying

When Wormfang Manta comes into play, you skip your next turn.

When Wormfang Manta leaves play, you take an extra turn after this one.

Illus. Heather Hudson
 ™ & © 1993-2002 Wizards of the Coast, Inc. 58/143

6/1

Worn Powerstone 3



Artifact

Worn Powerstone comes into play tapped.

☞: Add two colorless mana to your mana pool. Play this ability as a mana source.

Illus. Henry G. Higgenbotham
 © 1993-1998 Wizards of the Coast, Inc. 318/350

Yahenni, Undying Partisan 2



Legendary Creature — Aetherborn Vampire

Haste

Whenever a creature an opponent controls dies, put a +1/+1 counter on Yahenni, Undying Partisan.

Sacrifice another creature: Yahenni gains indestructible until end of turn.

"The time for subtlety is over, darling."

2/2

074/184 R
 AER • EN ➤ LIUS LASAHDIO

BIRD



Creature — Bird

Flying

2/2

Peter Mohrbacher
 © 2013 Wizards of the Coast 4/11

BIRD



Creature — Bird

Flying

2/2

Peter Mohrbacher
 © 2013 Wizards of the Coast 4/11

CENTAUR



Token Creature — Centaur

Protection from black

3/3

039 T
 CLB • EN ➤ MARTINA PILCEROVA

CENTAUR



Token Creature — Centaur

Protection from black

3/3

039 T
 CLB • EN ➤ MARTINA PILCEROVA

CONSTRUCT



Token Artifact Creature — Construct

This creature gets +1/+1 for each artifact you control.

0/0

016/021 T
 MH2 • EN ➤ MARK BEHM

CONSTRUCT



Token Artifact Creature — Construct

This creature gets +1/+1 for each artifact you control.

0/0

016/021 T
 MH2 • EN ➤ MARK BEHM

FOOD



Token Artifact — Food

2, ☞, Sacrifice this artifact: You gain 3 life.

T 0009
 LTR • EN ➤ RANDY GALLEGOS

FOOD



Token Artifact – Food

2, , Sacrifice this artifact: You gain 3 life.

T 0009
LTR • EN  RANDY GALLEGOS

Necrologia 



Instant 

Play Necrologia only during your end of turn step.
As an additional cost to play Necrologia, pay any amount of life.
Draw cards equal to the life paid this way.

Illus. Scott M. Fischer
TM & © 1993-2001 Wizards of the Coast, Inc. 149/350



ON AN ADVENTURE

After an Adventure resolves, you can place the exiled card here. You may cast the creature from exile.

020/020 T
ELD • EN  ADAM PAQUETTE



ON AN ADVENTURE

After an Adventure resolves, you can place the exiled card here. You may cast the creature from exile.

020/020 T
ELD • EN  ADAM PAQUETTE

ORC ARMY



Token Creature – Orc Army

0/0

T 0006
LTR • EN  YELLI NYSTRÖM

ORC ARMY



Token Creature – Orc Army

0/0

T 0006
LTR • EN  YELLI NYSTRÖM

POISON COUNTER



A player with ten or more poison counters loses the game.

H 0041
BLC • EN

POISON COUNTER



A player with ten or more poison counters loses the game.

H 0041
BLC • EN

POISON COUNTER



A player with ten or more poison counters loses the game.

H 0041
BLC • EN

POISON COUNTER




A player with ten or more poison counters loses the game.

H 0041
BLC - EN

™ & © 2024 Wizards of the Coast

TREASURE



Token Artifact – Treasure 


☞, Sacrifice this token: Add one mana of any color.

T 0023
FDN - EN  ALAYNA DANNER

™ & © 2024 Wizards of the Coast

TREASURE



Token Artifact – Treasure 

☞, Sacrifice this token: Add one mana of any color.

T 0023
FDN - EN  ALAYNA DANNER

™ & © 2024 Wizards of the Coast